

# Power Jammer jammer

The best way past your opponents is over their fallen bodies

(character's derby name and pronouns)

## Stats

Add 1 point to any stat for a total of 7 points

**2** **POWER** **1** **DRAMA** **2** **AGILITY** **1** **HEART**

## Bonds

Write two bonds with other characters

- \_\_\_\_\_ is my favorite teammate because \_\_\_\_\_.
- \_\_\_\_\_ knows my embarrassing secret: \_\_\_\_\_.
- \_\_\_\_\_ is my best friend, but secretly, \_\_\_\_\_.
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

## Look

### Face

- Gleeful
- Scowling
- Blank
- \_\_\_\_\_

### Build

- Lean
- Ripped
- Thicc
- \_\_\_\_\_

### Style

- Aggressive
- Wild
- Intimidating
- \_\_\_\_\_

## Character Sketch

## Strategies

#	Strategy	Move	Effect	Stat	Description
1	Play 1	Fake out	Shut 'em down	DRAMA	You fake left and go right, or pretend to be winded then bolt for the inside line.
		Jump the apex	Offense	AGILITY	You leap across the inside of the track to get past opposing blockers.
2	Play 2	Eat the baby	Defense	POWER	You force the opposing jammer back so your teammates can get in front of them.
		Inspire	Set 'em up	HEART	You show off a little to help your teammates relax.
3	Play 3	Take a whip	Offense	AGILITY	You grab a teammate and steal their momentum to pull yourself forward.
		Dogfight	Defense	AGILITY	You take on the opposing jammer one-on-one and leave them in the dust.
4	Nimble	Juke around	Offense	AGILITY	Hop nimbly around the opposing jammers and pirouette past walls.
5	Physical	Join the wall	Defense	POWER	You stop trying to advance and join your blockers in a wall against the opposing jammer.
6	Safe	—	—	—	Remove two stress

# Star Jammer jammer

You're the poster skater for the league

(character's derby name and pronouns)

## Stats

Add 1 point to any stat for a total of 7 points

**1**  **POWER 1**  **DRAMA 3**  **AGILITY 1**  **HEART**

## Bonds

Write two bonds with other characters

- I'm positive \_\_\_\_\_ is jealous of my \_\_\_\_\_.
- I can depend on \_\_\_\_\_ for \_\_\_\_\_.
- \_\_\_\_\_ knows my embarrassing secret: \_\_\_\_\_.
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

## Look

### Face

- Playful
- Intense
- Charming
- \_\_\_\_\_

### Build

- Lean
- Compact
- Lanky
- \_\_\_\_\_

### Style

- Graceful
- Athletic
- Femme
- \_\_\_\_\_

## Character Sketch

## Strategies

#	Strategy	Move	Effect	Stat	Description
1	Play 1	Inspire	Set 'em up	HEART	You show off a little to help your teammates relax.
		Jump the apex	Offense	AGILITY	You leap across the inside of the track to get past opposing blockers.
2	Play 2	Eat the baby	Defense	POWER	You force the opposing jammer back so your teammates can get in front of them.
		Fake out	Shut 'em down	DRAMA	You fake left and go right, or pretend to be winded then bolt for the inside line.
3	Play 3	Take a whip	Offense	AGILITY	You grab a teammate and steal their momentum to pull yourself forward.
		Dogfight	Defense	AGILITY	You take on the opposing jammer one-on-one and leave them in the dust.
4	Nimble	Juke around	Offense	AGILITY	Hop nimbly around the opposing jammers and pirouette past walls.
5	Physical	Join the wall	Defense	POWER	You stop trying to advance and join your blockers in a wall against the opposing jammer.
6	Safe	—	—	—	Remove two stress

# Drama Queen jammer

Your antics on and off the track always keep things exciting

(character's derby name and pronouns)

## Stats

Add 1 point to any stat for a total of 7 points

1  POWER 3  DRAMA 1  AGILITY 1  HEART

## Bonds

Write two bonds with other characters

- I can't believe that they still let \_\_\_\_\_ play after \_\_\_\_\_.
- I will never forgive \_\_\_\_\_ for \_\_\_\_\_.
- It's so unfair that \_\_\_\_\_ gets away with \_\_\_\_\_ when I can't.
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

## Look

### Face

- Judgmental
- Scary
- Gorgeous
- \_\_\_\_\_

### Build

- Curvy
- Slender
- Statuesque
- \_\_\_\_\_

### Style

- Glamorous
- Basic
- Designer
- \_\_\_\_\_

## Character Sketch

## Strategies

#	Strategy	Move	Effect	Stat	Description
1	Play 1	Fake out	Shut 'em down	DRAMA	You fake left and go right, or pretend to be winded then bolt for the inside line.
		Inspire	Set 'em up	HEART	You show off a little to help your teammates relax.
2	Play 2	Intimidate	Shut 'em down	DRAMA	You get in another player's face and release a mighty roar.
		Communicate	Set 'em up	HEART	Help you team know where to go and what to do.
3	Play 3	Dogfight	Defense	AGILITY	You take on the opposing jammer one-on-one and leave them in the dust.
		Jump the apex	Offense	AGILITY	You leap across the inside of the track to get past opposing blockers.
4	Nimble	Juke around	Offense	AGILITY	Hop nimbly around the opposing jammers and pirouette past walls.
5	Physical	Join the wall	Defense	POWER	You stop trying to advance and join your blockers in a wall against the opposing jammer.
6	Safe	—	—	—	Remove two stress

# Sweetheart

jammer

You can't take a hit, but you give the best hugs

(character's derby name and pronouns)

## Stats

Add 1 point to any stat for a total of 7 points

1  POWER 1  DRAMA 1  AGILITY 3  HEART

## Bonds

Write two bonds with other characters

- My crush on \_\_\_\_\_ is extra awkward because \_\_\_\_\_.
- I bet \_\_\_\_\_ is a nice person, deep down, because \_\_\_\_\_.
- I wish \_\_\_\_\_ took me more seriously.
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

## Look

### Face

- Kind
- Cute
- Cute
- \_\_\_\_\_

### Build

- Chonk
- Tiny
- Stocky
- \_\_\_\_\_

### Style

- Adorable
- Gothic
- Wholsome
- \_\_\_\_\_

## Character Sketch

## Strategies

#	Strategy	Move	Effect	Stat	Description
1	Play 1	Communicate	Set 'em up	HEART	Help you team know where to go and what to do.
		Inspire	Set 'em up	HEART	You show off a little to help your teammates relax.
2	Play 2	Jump the apex	Offense	AGILITY	You leap across the inside of the track to get past opposing blockers.
		Dogfight	Defense	AGILITY	You take on the opposing jammer one-on-one and leave them in the dust.
3	Play 3	Fake out	Shut 'em	DRAMA	You fake left and go right, or pretend to be winded then bolt for the inside line.
		Take a whip	Offense	AGILITY	You grab a teammate and steal their momentum to pull yourself forward.
4	Nimble	Juke around	Offense	AGILITY	Hop nimbly around the opposing jammers and pirouette past walls.
5	Physical	Join the wall	Defense	POWER	You stop trying to advance and join your blockers in a wall against the opposing jammer.
6	Safe	—	—	—	Remove two stress

# Pivot

blocker

A fast, agile blocker and leader of the pack

(character's derby name and pronouns)

## Stats

Add 1 point to any stat for a total of 7 points

2  POWER 1  DRAMA 2  AGILITY 1  HEART

## Bonds

Write two bonds with other characters

- \_\_\_\_\_ depends on me for \_\_\_\_\_.
- \_\_\_\_\_ needs to step up and \_\_\_\_\_.
- I can depend on \_\_\_\_\_ for \_\_\_\_\_.
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

## Look

### Face

- Serious
- Friendly
- Chiseled
- \_\_\_\_\_

### Build

- Tall
- Lithe
- Fat
- \_\_\_\_\_

### Style

- Androgynous
- Geeky
- Bossy
- \_\_\_\_\_

## Character Sketch

## Strategies

#	Strategy	Move	Effect	Stat	Description
1	Play 1	Communicate	Set 'em up	HEART	Help you team know where to go and what to do.
		Wall it up	Defense	POWER	Create an impenetrable wall with your teammates through which the jammer cannot pass.
2	Play 2	Eat the baby	Defense	POWER	Your jammer holds the opposing jammer back and you swallow them back into the pack.
		Recycle	Defense	AGILITY	You knock an opponent out of bounds and race backwards. Your opponent has to return to the track behind you.
3	Play 3	Give a whip	Offense	POWER	Grab your jammer's arm and swing her as hard as you can around the track.
		Can-opener	Defense	POWER	Plant your shoulder firmly into your target's chest to lay them flat on the floor.
4	Nimble	Weave	Offense	AGILITY	You and a teammate weave between the opposing blockers, tiring them out so it's easier to score.
5	Physical	Booty block	Defense	POWER	You sit your butt right in front of that jammer and refuse to budge.
6	Safe	—	—	—	Remove two stress

# Heavy Hitter *blocker*

Jammers try their best to steer clear of your bone-rattling hits

(character's derby name and pronouns)

## Stats

Add 1 point to any stat for a total of 7 points

**3** **POWER** **1** **DRAMA** **1** **AGILITY** **1** **HEART**

## Bonds

Write two bonds with other characters

- I love getting in \_\_\_\_\_'s way because \_\_\_\_\_.
- \_\_\_\_\_ brings out my gentler side because \_\_\_\_\_.
- I hope \_\_\_\_\_ isn't still mad at me about \_\_\_\_\_.
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

## Look

### Face

- Menacing
- Handsome
- Hairy
- \_\_\_\_\_

### Build

- BIG
- Jacked
- Stocky
- \_\_\_\_\_

### Style

- Punk-rock
- Jock
- Theatrical
- \_\_\_\_\_

## Character Sketch

## Strategies

#	Strategy	Move	Effect	Stat	Description
1	Play 1	Communicate	Set 'em up	HEART	Help you team know where to go and what to do.
		Wall it up	Defense	POWER	Create an impenetrable wall with your teammates through which the jammer cannot pass.
2	Play 2	Eat the baby	Defense	POWER	Your jammer holds the opposing jammer back and you swallow them back into the pack.
		Grab a goat	Offense	AGILITY	Trap an opponent to slow down the pack and make it easier to score.
3	Play 3	Give a whip	Offense	POWER	Grab your jammer's arm and swing her as hard as you can around the track.
		Can-opener	Defense	POWER	Plant your shoulder firmly into your target's chest to lay them flat on the floor.
4	Nimble	Weave	Offense	AGILITY	You and a teammate weave between the opposing blockers, tiring them out so it's easier to score.
5	Physical	Booty block	Defense	POWER	You sit your butt right in front of that jammer and refuse to budge.
6	Safe	—	—	—	Remove two stress

# Drama Llama blocker

Your antics on and off the track always keep things exciting

(character's derby name and pronouns)

## Stats

Add 1 point to any stat for a total of 7 points

1 POWER 3 DRAMA 1 AGILITY 1 HEART

## Bonds

Write two bonds with other characters

- I can't believe that they still let \_\_\_\_\_ play after \_\_\_\_\_.
- I will never forgive \_\_\_\_\_ for \_\_\_\_\_.
- It's so unfair that \_\_\_\_\_ gets away with \_\_\_\_\_ when I can't.
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

## Look

### Face

- Judgmental
- Scary
- Gorgeous
- \_\_\_\_\_

### Build

- Curvy
- Slender
- Statuesque
- \_\_\_\_\_

### Style

- Glamorous
- Basic
- Designer
- \_\_\_\_\_

## Character Sketch

## Strategies

#	Strategy	Move	Effect	Stat	Description
1	Play 1	Communicate	Set 'em up	HEART	Help you team know where to go and what to do.
		Wall it up	Defense	POWER	Create an impenetrable wall with your teammates through which the jammer cannot pass.
2	Play 2	Intimidate	Shut 'em down	DRAMA	You get in another player's face and release a mighty roar.
		Grab a goat	Offense	AGILITY	Trap an opponent to slow down the pack and make it easier to score.
3	Play 3	Give a whip	Offense	POWER	Grab your jammer's arm and swing her as hard as you can around the track.
		Misdirect	Shut 'em down	DRAMA	You leave the inside open for the jammer - then swoop in for the kill.
4	Nimble	Weave	Offense	AGILITY	You and a teammate weave between the opposing blockers, tiring them out so it's easier to score.
5	Physical	Booty block	Defense	POWER	You sit your butt right in front of that jammer and refuse to budge.
6	Safe	—	—	—	Remove two stress

# Baby

blocker

You can't take a hit, but you give the best hugs

(character's derby name and pronouns)

## Stats

Add 1 point to any stat for a total of 7 points

1  POWER 1  DRAMA 1  AGILITY 3  HEART

## Bonds

Write two bonds with other characters

- My crush on \_\_\_\_\_ is extra awkward because \_\_\_\_\_.
- I think \_\_\_\_\_ is a nice person, deep down, because \_\_\_\_\_.
- I wish \_\_\_\_\_ took me more seriously.
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

## Look

### Face

- Kind
- Homely
- Cute
- \_\_\_\_\_

### Build

- Chonk
- Tiny
- Stocky
- \_\_\_\_\_

### Style

- Adorable
- Gothic
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		Wall it up	Defense	POWER	Create an impenetrable wall with your teammates through which the jammer cannot pass.
2	Play 2	Recycle	Defense	AGILITY	You knock an opponent out of bounds and race backwards. Your opponent has to return to the track behind you.
		Grab a goat	Offense	AGILITY	Trap an opponent to slow down the pack and make it easier to score.
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5	Physical	Booty block	Defense	POWER	You sit your butt right in front of that jammer and refuse to budge.
6	Safe	—	—	—	Remove two stress